



KAAN ÇELİK

3D ARTIST

Phone

+90 538 722 98 18

E-mail

celikkaan292@gmail.com

Web Portfolio

artofmono.com

Proviency

Istanbul/Turkey

SKILLS

Creating hard surface and environment assets

Realistic and stylized texturing

Efficient UV Mapping

High quality lighting and rendering

Optimizing high poly models to low poly due to performance requirements.

Expert Knowledge of using Blender, Autodesk Maya, Substance Painter, Adobe Photoshop

Being able to use Unreal Engine 5 efficiently

LANGUAGES

English - Full Professional Proficiency

Greek - Limited Working Proficiency

Turkish - Native or Bilingual Proficiency

I'm a passionate, highly self-motivated 3D artist with a strong sense of color, layout, and design principles. My capabilities are delivering assets on time and with high quality. Modeling both high and low poly for casual and hypercasual games and VFX. Creating realistic and stylized lighting and rendering. Creating 3D environment assets including foliage, buildings, terrain, and much more based on concept art or reference material, including interpreting abstract ideas. Creating UV Mapping/Texturing. Ensuring assets are optimized according to technical and performance requirements. I have expert knowledge of using Blender, Autodesk Maya and Unreal Engine 5. I also have advanced knowledge of Substance Painter for texturing and Adobe Photoshop for post-processing.

EXPERIENCES

- 2023- **GeniusPark - 3D Artist (Full Time)**
Creating 3D models, textures and animations for VFX as a full time artist.
- 2022-2023 **Nefes - Bahçeşehir University (Animist)**
Creating props, simulations and 3D animations for TRT Çocuk sponsored short festival movie.
- A Christmas Present - BAU (Animist)**
Creating 3D environments, character animations (mo-cap and frame by frame) and simulations for TRT Çocuk short movie.
- No More Princess - BAU (Animist)**
Creating 3D environments props
- 2022 **Bilge Teker - Bul Beni (Freelance Client)**
Creating environment art, foliage, and character for an 8-second Spotify Canvas Project in addition to a 3-minute Youtube music video.

EDUCATION

- 2018-2024 **MODERN GREEK LANGUAGE AND LITERATURE**
Bachelor's degree / Istanbul University
- 2022-2024 **GRAPHIC DESIGN**
Associate's degree / Istanbul University

COURSES AND CERTIFICATES

- 2022-2023 BAU Animist traditional and digital animation course
Alive! Animation Course
- 2022 3D Environment Design for Production by Jan Urschel
- 2021 Domestika - Stylized Vector Illustration with Color and Character course by Owen Davey

INTERESTS

- Working on abstract and colorful personal artworks
- Reading and researching modern art and history
- Traveling
- Antique Toy Collecting